

Jungle king 2004

DIP SW SETTING									
DIP 1									
ITEM	option	1	2	3	4	5	6	7	8
ODDS TABLE	NO	OFF							
	YES	ON							
DEMO MUSIC	NO		OFF						
	YES		ON						
PASSWORD	NO			OFF					
	YES			ON					
AUTO HOLD	NO				OFF				
	YES				ON				
AUTO STOP	NO					OFF			
	YES					ON			
DEMO NAME	NO						OFF		
	YES						ON		
SCORE BOX	NO							OFF	OFF
	YES							ON	ON
	10X							OFF	ON

DIP SW SETTING									
DIP 2									
ITEM	option	1	2	3	4	5	6	7	8
HAND COUNT	NO		OFF						
	YES		ON						
PLAY SCORE	NO			OFF					
	YES			ON					

System Setup (Push "RECORD" Key to select the following items)

ITEM	SETTING SELECTION	DEFAULT
MAX. PLAY	10, 20, 40, 50, 100, 200, 300	100
MIN. PLAY	1, 5, 10, 20, 40, 50, 100	5
COIN IN RATE		5
KEY IN RATE	1, 2, 4, 5, 10, 15, 20, 25, 40, 50, 60, 75, 80, 100	100
KEY OUT RATE	, 200, 250, 400, 500, 1000.	1
TICKET RATE		20
GAME TICKET	1, 2, 3, 4, 5, CONTINUOUS	CONTINUOUS
TICKET OUT	PRINT DIRECT/DISPENSER DIRECT	DISPENSER DIRECT
PRINTER COMMAND	CBMI · ESC/POS · STAR	CBMI

REMARK: Printer only can be used one by one machine

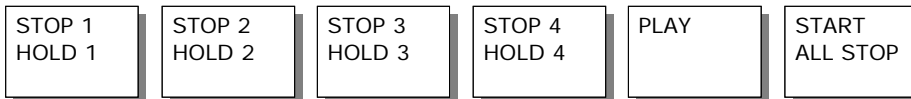
CHANCE ADJUSTMENT		
MAIN GAME RATE	LEVEL 1(96),LEVEL 2(95),LEVEL 3(94),LEVEL 4(93) LEVEL 5(92),LEVEL 6 (91),LEVEL 7(90),LEVEL 8(89)	LEVEL 5

System limit: fixed on unlimited.

MODE 1 CONNECTION DIAGRAM 36+10		
PARTS SIDE		SOLDER SIDE
VIDEO - RED	1	VIDEO-GREEN
VIDEO - BLUE	2	VIDEO-SYNC
SPEAK	3	GND
	4	
	5	
	6	
TICKET OUT	7	
TICKET SW.	8	
START/EXTRA/TAKE	9	
STOP 4 / HOLD 4	10	
PLAY/CANCEL (TAKE)	11	
STOP 1 / HOLD 1	12	
STOP 3 / HOLD 3	13	
	14	
	15	
STOP 2 / HOLD 2	16	
	17	
COIN A	18	KEY IN
	19	COIN C
BOOK	20	TEST
	21	KEYOUT
	22	
COIN A METER	23	
KEY IN METER	24	
	25	
COIN C METER	26	
OUT METER	27	
	28	
LAMP: START / EXTRA / TAKE	29	
LAMP: STOP 4	30	
LAMP: PLAY/CANCEL(TAKE)	31	
LAMP: STOP 1	32	
LAMP: STOP 3	33	
LAMP: STOP 2	34	
	35	
GND	36	GND
GND	1	GND
GND	2	GND
+5V	3	+5V
+5V	4	+5V
+12V	5	+12V
	6	
TICKET SSR	7	
	8	
GND	9	GND
GND	10	GND

Panel Button illustration

Mode 1 (Skill)



Mode 2 (Regulate V100US)

